# Embedding computations in tilings (Part 2)

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Tiling: a mapping  $f: \mathbb{Z}^2 \to \tau$  that respects the matching rules

**Theorem.** There exists a tile set  $\tau$  such that (i)  $\tau$ -tilings exist, and

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**Theorem.** There exists a tile set  $\tau$  such that (i)  $\tau$ -tilings exist, and (ii) all  $\tau$ -tilings are aperiodic.

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Parameters:

- N = zoom factor
- ▶ k = #[bits in a macro-color]
- ▶ *m* = [size of the computational zone]



Parameters:

- N = zoom factor
- $k = #[bits in a macro-color] := 2 \log N + O(1)$
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Parameters:

- N = zoom factor
- $k(N) = #[bits in a macro-color] := 2 \log N + O(1)$
- ► m(N) = [size of the computational zone]:= poly(log N)

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Parameters:

- N = zoom factor (works for all large enough N)
- $k = #[bits in a macro-color] := 2 \log N + O(1)$
- m = [size of the computational zone] := poly(log N)

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#### A tile set $\tau_N$ that simulates itself with **variable** zoom :



- level 1 (macro-tiles): zoom=N,
- level 2 (macro-maro-tiles): zoom=N+1,
- ▶ level 3 (macro-maro-macro-tiles): zoom=N+2,
- ▶ ...

# [Turing machine $\pi$ ] $\mapsto$ tile set $\tau(\pi)$



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[Turing machine \pi] \mapsto tile set \tau(\pi)
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**Theorem [Berger 66].** The tiling problem is undecidable (given a tile set we cannot decide algorithmically whether it can tile the plane).

### a sequence embedded in a tiling:



$$\boldsymbol{\omega} = \omega_0 \omega_1 \dots \omega_n \dots$$

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 $\omega = \omega_0 \omega_1 \dots \omega_n \dots$ *N*-macro-colors include the prefix  $\omega_{[0:\log N]}$ 

•  $\omega_n = 0$  for every *n* s.t. the *n*-th Turing machine(*n*) = 0,

•  $\omega_n = 1$  for every *n* s.t. the *n*-th Turing machine(*n*) = 1.

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Proof:

- embed an  $\omega$  in our tiling
- useful computation: simulate in parallel *n*-th TM(*n*) and check that the embedded ω is a separator
- every (infinite) tiling must include an **incomputable**  $\omega$